

English

- Gruffalo's Child
- Stick Man
- Room On the Broom
- Author Study – Julia Donaldson.
- Woodland animals
- Hansel and Gretel

History

- To investigate the history of the compass.

Geography

- To identify compass points.
- To design a fantasy map.
- To map a journey to school.
- To discover what the rainforest is like.
- To compare the rainforest to forest school.

Art and Design

- To mix colours to paint a woodland creature.
- To explore Boggarts.
- To draw a Boggart.
- To make a clay Boggart.
- To create woodland animals from natural resources (Andrew Goldsworthy)

The Enchanted Woodland

Science

- To compare deciduous and evergreen trees.
- To explore seasonal change.
- To calculate how old a tree is.
- To explore woodland habitats.
- To identify parts of a plant.
- To identify living/dead/never been alive.

Design and Technology

- Design woodland creatures.

Year 1 Term: Summer 1